Conquest 2020 DRAFT Player Pack

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Tournament structure:

- Fixed faction – please register your faction before the event.
- Gaining Grounds 1
- 3 hour rounds
- 2 rounds Saturday, 2 rounds Sunday
- Special event Saturday evening
    - enforcer brawl, henchman hardcore, team games… Ideas? Something fun.
- Multiple masters allowed
- No DMH

Prizes: TBC

Best painted: Will have a period of time for displaying models, so people can have a proper look at every crew before voting.

Proxies/Conversions: Details TBC, but will be allowed.

In the never-ending quest to secure soulstones, tensions between factions are on the rise. All-out war is on the horizon!

Round 1: Gather Intelligence

- Recover Evidence on Corner Deployment
    - Research Mission
    - Take Prisoner
    - Breakthrough
    - Catch and Release
    - Spread Them Out

Round 2: Throwing Down the Gauntlet

- Corrupted Ley Lines on Flank Deployment
    - Breakthrough
    - Leave Your Mark
    - Assassinate
    - Hidden Martyrs
    - Sabotage

Round 3: All-out war

- Public Enemies on Wedge Deployment
    - Claim Jump
    - Leave Your Mark
    - Assassinate
    - Let Them Bleed
    - Vendetta

Round 4: To the Victor go the spoils.

- Symbols of Authority on Standard Deployment
    - Vendetta
    - Claim Jump
    - Spread Them Out
    - Runic Binding
    - Take Prisoner